



# INDIA FIELD HOCKEY CLUB

Surrey, B.C. Canada



## ***IFHC JUNIOR TOURNAMENT RULES 2025***

### ***1. RULES OF COMPETITION***

The tournament shall be conducted in accordance with the current Rules of Hockey by the Federation of International Hockey (F.I.H). except as listed in these regulations.

1.1 The India Field Hockey Club (Referred as IFHC) Code of Conduct established to create awareness of and accountability for the promotion of the game of hockey amongst the participants of the tournament, will apply.

1.2 All participants, umpires and players and any other team personnel alike, allow IFHC to use images taken at this event for non-commercial purposes only.

### ***2. PARTICIPANTS***

2.1 A maximum of 18 players per game may be entered by each team. A maximum of 20 players allowed during the duration of the tournament.

2.2 In the case of withdrawal of one or more teams:

(a) An alternate team can be added at the prerogative of the Tournament Organizing Committee.

(b) Pools can be re-drawn before start of the tournament in which case all participating teams will be notified accordingly prior to the commencement of the tournament.

2.3 Only a team manager, team coach, doctor/trainer and substitute players can remain seated on the team bench during the team's matches. The team manager (if not a player on the team), shall be responsible for the conduct of all personnel occupying the bench. He/she must be present at

the bench during the match and occupy the seat nearest to the technical officials' table unless 2.4 applies. No other person, supporter or relative is allowed to be present at the team bench before, during and after matches.

2.4 International teams from non-English speaking countries are allowed to have a translator present at their bench during matches. The translator must sit on the bench and occupy the seat in front of the team manager.

2.5 Any player that participates with a provincial team is not allowed to play for any other team regardless of the division. Unless, special permission is granted by the Tournament committee and or Tournament director.

2.6 Any player that participates should be a Field Hockey BC and or Field Hockey Canada good standing member.

2.7 Any international player should be registered and be in good standing members with their mothering association or seek Field Hockey BC membership locally.

## **Covid-19 Guidelines**

As of now Covid-19 restrictions are lifted by the Canadian government, however, we encourage all participants, to follow safe health guidelines.

2.8 Any participants feeling sick should not play and advise their coaches/managers immediately, whom will then inform the tournament director.

2.9 All participants must follow strict health and safety guidelines as set out by the Provincial Health Officer, WorkSafe BC, and Fraser Health.

Grand stands are operating at full capacity now. Tournament Committee will let spectators know if they have to move if stands are overcrowded.

Hand sanitizers are available at propriate places throughout the park.

### **3. UMPIRES**

3.1 Umpires will be assigned for matches at the discretion of the Umpires Manager.

3.2 A team official of a participating team is not permitted to be a technical officer of any match in the same pool as his team during pool matches and, in the playoffs, if his/her team is in the playoffs.

### **4. ENTRY FORMS / ROSTERS**

4.1 Team entry forms must be received from the participating teams by the IFHC Tournament Committee no later than registration deadline established.

4.2 Since this tournament is by invitation, team registrations received before the deadline is not automatically guaranteed acceptance.

4.3 The registrations must include the names of up to 18 players on their team's roster.

4.4 Teams can edit their roster after deadline but only before their team's first game.

4.5 Once team's first game starts, teams will not be allowed to change or add names to their Tournament roster even if teams have not stated the maximum number of players on their roster.

4.6 Once a match has begun, player names may not be added to the match roster sheet submitted to technical officials before the start of the match

4.7 Players names must be on a team's match roster sheet submitted to the technical officials before the start of the match in order to participate in that match.

4.8 Exceptions to sections 2.1 to 2.7 and 4.1 to 4.7 may be granted by the Tournament Director under extenuating circumstances.

## **6. TEAM CLOTHING/EQUIPMENT**

6.1 There are no restrictions on Sponsorship Advertising on Player Jerseys so long as the advertising does not include any objectionable words or images as determined by the Tournament Director and does not conflict in obscuring the numbers on the backs of player jerseys.

6.2 Each player must wear their team uniforms and colors as specified on the team's tournament registration forms.

(a) Player's jerseys must have numerical numbers on the backs of their shirts.

(b) Numbers must be permanently affixed and not outlined and be visible from across the length of the field.

(c) Numbers cannot be printed on with a marker or tape etc.

(d) Each field player's number (including goalkeepers) must remain the same throughout the tournament.

6.3 If in the opinion of the Technical Officials for the match, the colors of two opposing Teams lead to confusion, one of the team must change colors. This team will be chosen by the toss of a coin if an amicable agreement is not possible. This decision could also come from Tournament director, his decision will be the final decision. This rule does not apply to India Field Hockey Club, they will not change colors.

6.4 Goalkeepers must wear a different colored jersey from that of their own team and that of their opponents. **The jersey cannot be white color.**

6.5 Teams alternate jerseys should be with each team at all times involved in a match for emergencies.

6.6 All players must be uniformly and neatly dressed at all times during a match as determined by the Technical Officials for the match.

6.7 Shin guards and mouth guards are mandatory for all matches.

(a) Shin guards must be worn inside the socks, at all times during a match.

6.8 Players are permitted to wear a face mask while defending a penalty corner provided that the face mask has a smooth surface and fits flush with the face. The face mask, must be removed at the earliest opportunity and must not be worn for an extended period of time after the conclusion of the penalty corner. but must notify the Tournament Director prior to the player's first match.

6.9 Players are permitted to wear a soft face & head protection gear for medical reasons

6.10 Players must not wear anything that could be dangerous to other players such as ear or nose rings, caps & bracelets etc.

6.13 The goalkeepers' leg guards, kickers and hand protectors may not be white color.

6.14 Players may not wear cleats & their shoes may not be green color.

6.15 Any player(s) may be required to make their hockey sticks and goalkeeping equipment available to the Technical Officers before, during or after their match(es) to ensure legality.

6.16 Technical Specifications of all playing equipment must meet FIH requirements as listed in the Rules of Hockey. It is the individual responsibility of the teams to ensure that all goal-keeping and player equipment meet these requirements. Any violations of these requirements by any player will result in a red card for that player from the match and an automatic one match suspension of the player(s)

next match regardless of whether the next match is a Semi-final or Final.

## **7. COMPOSITION OF A TEAM**

7.1 Before every match, each team manager must indicate his/her team's starting line-up including the captain and goalkeeper(s) for the match, excluding any player who has been suspended from playing by the Tournament Director or Disciplinary Committee to the Technical Officer for the match.

7.2 The remaining players, with the exception of suspended players if any, may warm-up and practice with their team prior to the scheduled start time of the match.

7.3 All suspended player(s) are prohibited from warming up with their team before their team's match and may not be present at their team bench during their team's match. This includes suspended coaches and team personnel.

7.4 A nominated player who becomes incapacitated during warm-up or practice may be replaced by another player in the starting line-up. The team manager must notify the Technical Officer on duty accordingly.

7.5 Each team must have a captain, on the field of play at all times. A captain who is suspended must appoint another player as captain while he/she is suspended.

(a) A captain must wear an arm band available at the technical officer's bench during their match.

7.6 Each team must field a minimum of 8 players.

7.7 In case a team is unable to field a minimum of 8 players, the opposing team will be considered as having won the match by a forfeit score of 5-0, or by the score when the match was discontinued, whichever of the two scores that will be more advantageous for the winning team.

7.8 A team can elect to field a goalkeeper on the field with full protective equipment or play with 11 players and no goalkeeper (no player will have goalkeeping privileges).

## **8. SUBSTITUTION OF PLAYERS / GOALKEEPERS**

8.1 Any team wishing to substitute a player may do so at any time subject to substitution guidelines as listed below.

8.2 Any player nominated by the team manager to enter as a substitute, shall do from the designated substitution area marked in front of the technical Officials area.

Goalkeepers may substitute near the goal from the end line.

(a) If a field player, he/she will attract the attention of the player to be substituted, and the substitution will be carried out under the supervision of a technical official on duty, without stoppage of time.

(b) If a goalkeeper, the substitution will be supervised by the umpire(s).

8.3 Any player with a bleeding injury must leave the field of play and shall not re-enter until the bleeding has ceased completely, the wound is adequately covered and his clothing, if blood stained, has been replaced.

8.4 All incoming substitute goalkeepers must be fully dressed in goalkeeping equipment unless the team wishes to play with a goalkeeper with protective headgear only or with field players only.

## **9. ADMISSION TO THE FIELD OF PLAY**

Teams are not allowed to warm up on the sidelines of the field while another match is in progress. Teams can only step on the turf field for their next match after the

previous match has concluded. All teams are requested to vacate their team benches as soon as possible after their match is over as the time between matches is very limited.

9.1 The team coach or trainer may not enter the field of play at any time under any circumstances without the explicit approval from the engaged Umpire

9.2 The team officials and substitute players plus the team medical doctor, if registered, must remain at the team bench during regulation time, including time stoppages, unless the Technical Officer on duty or umpire(s) direct otherwise or when following substitution procedures.

9.3 All team officials and substitute players must remain under the covered bench area or the paved area in front of it. They are not allowed to step on to the turf next to the sidelines unless the Technical Officer on duty or umpire(s) direct otherwise or when following substitution procedures.

9.4 Vocal communication by team officials and/or players on the team bench must not in any way be directed at the technical officials seated at the table, the umpires and/or the players of the opposing team. The Technical Officer on duty, after warning a team manager of acts of misconduct by a person or persons on that team bench is empowered, should misconduct continue, to order that person or persons involved to

vacate the team bench immediately for the remainder of the match. Further disciplinary action may be taken by the Tournament Director after the match, based upon the circumstances.

9.5 No incapacity treatment will be permitted on the field of play.

(a) If a player becomes incapacitated on the field of play, one of the umpires may stop the match and assess whether or not the player requires attention from the team bench.

(b) In the case of an injury to a field player, the umpire may authorize the registered team medical doctor or, if a team does not have such registered officials, the on-duty trainer, to enter the field of play to assist and remove the player concerned from the field of play as soon as it is safe to do so.

(c) In the case of an injury to a goalkeeper, the umpire may authorize the registered team medical doctor or, if a team does not have such registered officials, the on-duty trainer, to enter the field of play to assess and as appropriate provide brief treatment or remove the goalkeeper concerned from the field of play as soon as it is safe to do so.

(d) If any person from the team bench and/or the on-duty trainer enters the field of play to attend to a player other than a goalkeeper, that player must leave

the field of play and return to the team bench area for a minimum of two minutes before being allowed to re-enter the match. The two minutes period will be managed by the technical officials on duty. The player required to leave the field may be substituted.

9.6 No liquid or other refreshments may be consumed on the field of play. Any player wishing to consume refreshments during a match, including during time stoppages, must leave the field of play and is permitted to re-enter but, not within the 25 yards lines and the back lines. A goalkeeper may leave and re-enter the field of play only adjacent to the goal.

9.7 Team officials and players may leave the technical facility area surrounding the field of play during half time only but, in doing so players must leave their sticks and all of the goal-keepers protective equipment at or near the team bench.

9.8 Automatic suspension of 2 minutes for green cards will be applied. The 2 minutes suspension will apply from the moment the player is seated in the penalty chair in front of the Technical Officials table. The Technical Officials will supervise the return of the green carded player to resume play.

9.9 Any player(s) receiving a yellow card(s) will exit the field and serve their suspension in front of the technical table until summoned back by the umpire(s).

9.10 Any player(s) receiving a red card(s) will be required to exit the field and team bench in an expedited manner and shall not return to the team bench for the duration of that match and any future match(es) until he/she has served any suspension

## ***10. DURATION OF MATCHES***

10.1 Due to the tight schedule, there will be no real time timeouts unless:

(a) In the opinion of the umpires, intentional interruption is being carried out by a team members(s) for their team's advantage in reference to the outcome of a match.

The player faking injury will also be subject to disciplinary action.

(b) It would be injurious to a player if he/she were to be removed without proper medical assistance.

10.2 Time: All divisions matches shall consist of two 25 minutes periods with 5 minutes half (Except U11 & U12)

10.3 There will be absolutely no time stoppages.

10.4 If the score is still equal at the end of regulation time (applicable in playoff matches only) a penalty shoot-out process will be played to establish the winner of the match.

The venue of shoot out will be decided by Tournament Director.

## ***11. INTERRUPTIONS OF A MATCH***

If a match is interrupted by the umpires or technical officials (e.g., because of weather or field of play conditions), the match must be resumed as soon as possible (not necessarily on the same field of play, time or

on the same day) as required by the Tournaments Director, under the following conditions:

11.1 The match must be completed up to the regulation full time, if at all possible, as determined by the Tournament Director. The score on the resumption will be the same as at the time the interruption took place.

### **13. TIME-KEEPING**

13.1 Time-keeping will be controlled by the Technical Officials on duty who will be responsible for signaling the end of the half time and regulation time to the umpires.

13.2 In the case of an extension of any period of regulation time to permit the completion of a penalty of a penalty corner(s), the umpires will signal the end of that period.

13.3 The umpires will whistle the start or re-start of a match; they must also signal to the technical officials on duty every stoppage they may order and the subsequent restart.

### **14. DISCIPLINARY CARDS / DISQUALIFICATION / FAILURE TO PLAY**

14.1 A player who receives a green card from an umpire will be automatically suspended for 2 minutes. See 9.8 for suspension procedures.

14.2 Accumulation yellow cards:

(a) Any player accumulating more than 3 yellow cards in pool matches will be subject to suspension of one game including semi-final or placing match.

(b) The Tournament director has the authority to suspended any player for bad behavior and or verbal abuse the umpire may have missed during the match.

(c) The accumulation of yellow cards rule will not apply in all semi-final & placing matches.

#### 14.4 Red Card

(a) Any player receiving a red card will be automatically suspended for the next match (including placing, semi-final and final match).

(b) Any player receiving a red card may be further disciplined by the tournament disciplinary committee which can include disciplinary committee which can include a monetary fine suspension and/or permanent suspension from the tournament.

#### 14.5 During the pool matches:

(a) A team either disqualified or refusing to play or fails to complete a match

shall be deemed to have withdrawn from the tournament.

(b) If a team so withdraws from the tournament, any matches it has played until then, as well as all the matches it has still to play, will be recorded as a 0-5 losses and that team shall be ranked last in the pool (and in the tournament).

The pool points table will be corrected accordingly.

#### 14.6 During the classification matches:

(a) A team either disqualified or refusing to play or to complete a match will be deemed to have withdrawn from the tournament at that stage and to have lost the match in question.

(b) The team will be ranked last in the tournament and will not receive, or will not be allowed to keep any medals and trophies to which it was entitled or which it had already received.

(c) All teams ranked below the team at the time of the withdrawal will be advanced by one place in the final ranking. Where appropriate after such revision of the ranking, the next highest ranked team(s) at the time of the withdrawal will be awarded any medals and trophies as appropriate.

## ***16. RANKING WITH FINAL CLASSIFICATION PLAY-OFF COMPETITION***

Teams will be ranked according to the number of points each has accumulated in the round-robin pool competition.

(a) If at the end of the pool matches two or more teams have the same number of points for any place, these teams will be ranked according to their respective numbers of matches won.

(b) If there remains equality among two or more teams, then these teams will be ranked according to their respective goal difference ("goals for" minus "goals against")

A positive goal difference always takes precedence over a negative one.

(c) If there still remains equality among two or more teams, then these teams will be ranked according to their respective number of "goals scored".

(d) Should there still remain equality among two teams, then the result of the match played between those teams will determine the ranking of the tied teams.

(e) If more than two teams are involved in a tie after 15a through 15c have been applied, then a ranking based upon the results of the matches among (only) them shall determine their respective positions.

(f) Should there still remain equality among two teams, then the matter will be settled by a "shoot out competition"

between those teams. (Time & Place to be determined by the Tournament Director)

(g) If more than two teams are involved, then each team will play a shoot-out competition against the other teams in the same sequence of play as per the order of play in the tournament but with only 5 attempts to be taken by each team.

(h) A ranking will then be established based upon the results of the shoot-out competition as follow:

(1) 3 points for a win

(ii) 1 point for a tie

(iii) 0 points for a loss

(i) If 2 or more teams are still tied with an equal number of points, teams shall

be ranked according to 15 (a), (b), (c) and (d) as applied to goals recorded during the shoot out competition.

(j) If an equal position of three (or more) teams still remains thereafter, then the same procedure shall be repeated until the teams can be ranked. A draw shall take place to

establish each sequence of play if such further rounds of

(1) shoot out are required.

## **18. PROTESTS & APPEALS**

Only the Team Manager listed on record on the online team registration submitted for the tournament may file a protest or appeal for score related issues.

18.1 If a team manager wishes to lodge a protest at the end of a match or at the end of a penalty stroke competition or for any other reason, then such a protest must be in

writing (protest forms will be available at the technical officials table) and handed to the Technical Officer on duty, within 30 (thirty) minutes of the conclusion of the match in question or of the penalty shoot-out competition and declaring the intention to do so immediately under the signature when signing the match or penalty shoot out competition report. If the protest is not received in writing within 30 minutes, then it will be deemed that no protest has been registered.

18.2 (a) A protest must be accompanied with a deposit of \$300 cash only. Failure

to do so will result in the protest considered void.

(b) The deposit will be forfeited to the IFHC Tournament Committee

unless the protest is upheld by the Appeals Committee.

18.3 The Tournament Appeals Committee will render a decision in writing to the protesting team no later than two hours after the official written appeal is received.

18.4 If the protest is turned down, the protesting team can appeal the decision to the

IFHC Tournament Executive Committee. All appeals (appeal forms are available from the Tournament Director) must be in legible writing and must be handed to the Tournament Director within 30 minutes upon receiving the written decision of the Appeals Committee.

(a) The appeal form must be accompanied with a deposit of \$300 cash only

Upon failure to do so, the appeal will be considered void.

(b) The deposit will be forfeited to the IFHC Tournament Committee

unless the protest is upheld by the Executive Committee.

(c) If the appeal is upheld, the appeal deposit of \$300 will be refunded.

18.5 IFHC Tournament Executive Committee will render a decision in writing and make it available to the appealing team no later than two hours after receiving the appeal.

18.6 The decision of the IFHC Tournament Executive Committee is final and binding.

## ***19. FINAL WORD – Tournament Director***

The Tournament Director will have the authority to postpone, re-schedule or cancel any match as necessary for safety of the players and spectators or for any other unforeseen circumstances.

Decisions of the Tournament Director shall supersede any rule stated in these regulations if deemed to be in the best interests of fair play and in the best interests of the tournament.